

We Make You Shine St. JOSEPH'S INSTITUTE OF TECHNOLOGY (An Autonomous Institution) St. Joseph's Group of Institutions OMR, Chennai - 119

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

ACADEMIC YEAR (2024-2025) ODD SEMESTER INNOVATIVE TEACHING

Name of Pedagogy Used:	GAMIFICATION
Branch/Year/Sem/Sec:	<u>CSE/IV/VII/B</u>
Subject Code/Subject Name:	GE 3754 HUMAN RESOURCE MANAGEMENT
Topic:	GAMIFICATION: COLLABORATIVE LEARNING
Date/Period/Timing	<u>26.09.2024/ 7.50 АМ то 08.40 ам</u>
Description	As part of the Human Resource Management subject, a classroom competition was organized to enhance understanding and practical application of HR concepts. Students were divided into four teams and participated in two rounds of competitive tasks aimed at testing their knowledge, teamwork, and problem-solving skills.
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Team 3:Recruitment Revolution	Team 4:Policy Makers

Students Feedback	 312421104099: The Kahoot quiz in Round 1 was a fun and interactive way to revise HRM concepts. It also made the learning process less stressful and more exciting 312421104123: We enjoyed how the tasks were not just theoretical but involved real-world HR challenges. It gave us a chance to think critically about situations like conflict resolution and employee motivation, which are important for HR professionals
Total No. of Students	63
No. of Students Present	54
No: of Students Absent	09
Action Plan for Absentees	Have Planned to involve those students in Activity Based Learning

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Team Formation:

The class was divided into 4 teams, with each team assigned specific tasks related to Human Resource Management.

Team 1: Talent Scouts

Team 2:Workforce Warriors

Team 3:Recruitment Revolution

Team 4:Policy Makers

Rounds of the Competition:

Round 1: Quiz on Kahoot

Platform: Kahoot (an online interactive quiz platform)

Objective: Test students' theoretical understanding of HR concepts.

Format: Multiple-choice questions were presented, covering topics as "compensation plan,Hr Policies, Interview types, recruitment strategies, performance management, and employee relations".

Scoring: Teams were scored based on speed and accuracy of answers.

Round 2: Team-Based Task

Objective: Assess teamwork, decision-making, and practical HR problem-solving abilities. **Task Format:** Each team was given a hypothetical HR scenario (e.g., handling a workplace grievance, designing a recruitment campaign, or resolving a conflict) and asked to present a solution. Evaluation: Teams were judged based on creativity, teamwork, and the effectiveness of their solutions.

Outcome: Teams demonstrated various strategies, drawing from theoretical HR knowledge and applying it to real-world scenarios.

Results:

Winning Team: Workforce Warriors

Performance Feedback: All teams showed strong participation, and the activity provided valuable insights into collaborative HR problem-solving.

Purpose:

The competition aimed to foster critical thinking, reinforce HRM concepts, and promote collaborative learning. Both rounds encouraged students to apply theoretical knowledge to practical situations, enhancing their understanding of human resource management principles.

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Dr.J. DAFNI ROSE M.E., Ph.D. Professor & Head Department of CSE St. Joseph's Institute of Technology hodcse@stjosephstechnology.ac.in